K-Exercise 1: Modified Depth/Breadth-First Traversal

Consider the following, modified traversal algorithm for graphs and trees:

```
ModTraversal(V:Node) {
    // assume Mark[V.key]=1 at entry
    // init (local) list for "active" nodes
    Queue active = {};
    // visit all (non-visited) nodes connected to V
   forall (V,W) in V.edges do {
        if Mark[W.key] = 0 then {
            // visit node W and mark as visited:
            Visit(W);
            Mark[W.key] := 1;
            // append node W to "active" nodes
            append(active,W);
        }
    }
    // perform traversal from all "active" nodes connected to V
   forall W in active do {
        ModTraversal(W);
    }
}
```

a) Consider the graph given in Figure 1: in what order are the nodes “visited” by the modified traversal? (Number the nodes in the graph accordingly.) The traversal shall be called by

Mark[S.key] := 1;
ModTraversal(S);

(S being the start node for the traversal).

b) In the same graph, mark the edges that are part of the spanning tree computed by ModTraversal.
c) Now assume that the second forall-loop is changed into a parallel loop:

```c
// perform traversal from all (non-visited) nodes connected to V
forall W in active do in parallel {
    ModTraversal(W);
}
```

Discuss whether there can be concurrent read or write access to the elements of the array Mark. Discriminate between the two cases that the traversed graph is a tree and that it is not a tree.

Figure 1: Graph for Exercise 1a) and 1b). It it not specified, in which order edges outgoing from a node V are stored in the list V.edges – you may assume any order you like.