

# Algorithms of Scientific Computing

## Space-Filling Curves in 3D

Tobias Neckel, Dirk Pflüger

Summer Term 2011



# Classification of Space-filling Curves

**Definition:** (*recursive* space-filling curve)

A space-filling curve  $f: \mathcal{I} \rightarrow \mathcal{Q} \subset \mathbb{R}^n$  is called **recursive**, if both  $\mathcal{I}$  and  $\mathcal{Q}$  can be divided in  $m$  subintervals and subdomains, such that

- $f_*(\mathcal{I}^{(\mu)}) = \mathcal{Q}^{(\mu)}$  for all  $\mu = 1, \dots, m$ , and
- all  $\mathcal{Q}^{(\mu)}$  are geometrically similar to  $\mathcal{Q}$ .

**Definition:** (*contiguous* space-filling curve)

A recursive space-filling curve is called **contiguous**, if for any two neighbouring intervals  $\mathcal{I}^{(\nu)}$  and  $\mathcal{I}^{(\mu)}$  also the corresponding subdomains  $\mathcal{Q}^{(\nu)}$  and  $\mathcal{Q}^{(\mu)}$  are direct neighbours, i.e. share an  $(n - 1)$ -dimensional hyperplane.

# Contiguous, Recursive Space-filling Curves

## Examples:

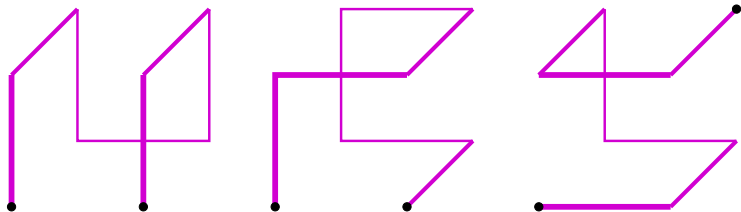
- all Hilbert curves (2D, 3D, ...)
- all Peano curves

## Properties: contiguous, recursive SFC are

- continuous (more exact: Hölder continuous with exponent  $1/n$ )
- neighbourhood-preserving
- describable by a grammar
- describable in an arithmetic form (similar to that of the Hilbert curve)

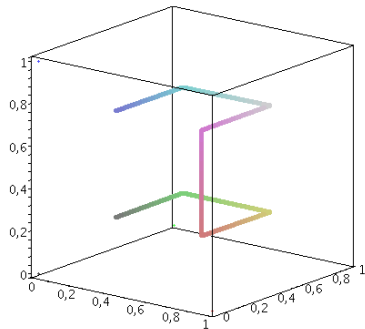
# 3D Hilbert Curves

- Wanted: contiguous, recursive SFC, based on division-by-2  
 ⇒ leads to 3 basic patterns:

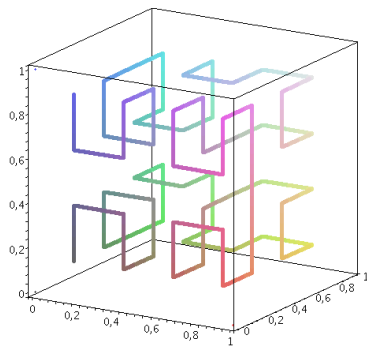


- in addition: symmetric forms, change of orientation
  - always two different orientations of the components
- ⇒ numerous different Hilbert curves

# 3D Hilbert Curves – Iterations



1st iteration



2nd iteration

# 3D Hilbert Curve – Arithmetic Representation

$t$  given in the octal system,  $t = 0_8.k_1k_2k_3k_4\dots$ , then

$$h(0_8.k_1k_2k_3k_4\dots) = H_{k_1} \circ H_{k_2} \circ H_{k_3} \circ H_{k_4} \circ \dots \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

with operators

$$H_0 \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} \frac{1}{2}x + 0 \\ \frac{1}{2}z + 0 \\ \frac{1}{2}y + 0 \end{pmatrix} \quad H_1 \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} \frac{1}{2}z + 0 \\ \frac{1}{2}y + \frac{1}{2} \\ \frac{1}{2}x + 0 \end{pmatrix}$$

$$H_2 \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} \frac{1}{2}x + \frac{1}{2} \\ \frac{1}{2}y + \frac{1}{2} \\ \frac{1}{2}z + 0 \end{pmatrix} \quad H_3 \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} \frac{1}{2}z + \frac{1}{2} \\ -\frac{1}{2}x + \frac{1}{2} \\ -\frac{1}{2}y + \frac{1}{2} \end{pmatrix}$$

## 3D Hilbert Curve – Arithmetic Representation (cont.)

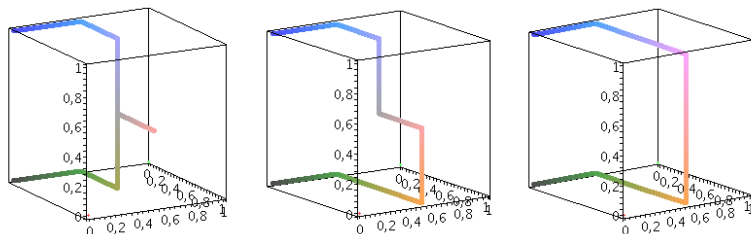
$$H_4 \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -\frac{1}{2}z + 1 \\ -\frac{1}{2}x + \frac{1}{2} \\ \frac{1}{2}y + \frac{1}{2} \end{pmatrix} \quad H_5 \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} \frac{1}{2}x + \frac{1}{2} \\ \frac{1}{2}y + \frac{1}{2} \\ \frac{1}{2}z + \frac{1}{2} \end{pmatrix}$$

$$H_6 \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -\frac{1}{2}z + \frac{1}{2} \\ \frac{1}{2}y + \frac{1}{2} \\ -\frac{1}{2}x + 1 \end{pmatrix} \quad H_7 \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} \frac{1}{2}x + 0 \\ -\frac{1}{2}z + \frac{1}{2} \\ -\frac{1}{2}y + 1 \end{pmatrix}$$

- ⇒ leads to algorithm analog to 2D Hilbert and 2D Peano
- ⇒ uses only one pattern; each in only one orientation

# 3D Hilbert Curves – Variants

## Different approximating polygons:

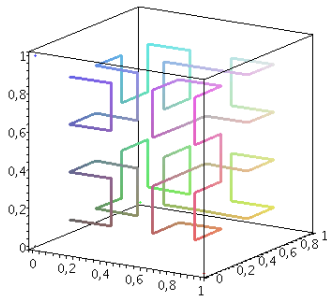
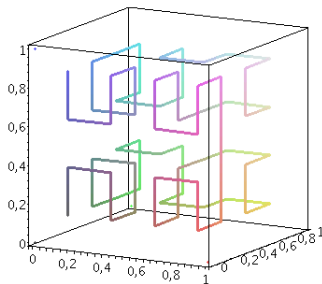


- same basic pattern:  
same order of the eight sub-cubes
- differences only noticeable from the 2nd iteration



## 3D Hilbert Curves – Variants (2)

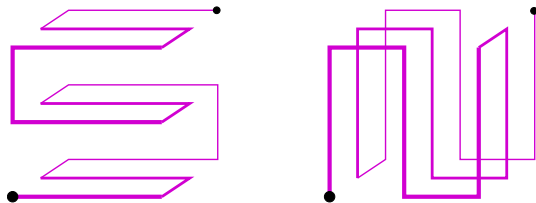
**Different orientation of the sub-cubes:**



- same basic pattern Grundmotiv, same approximating polygon
- differences only visible from 2nd iteration

# 3D Peano Curves

- Concentration on “serpentine” Peano curves (no Meander-type)
- still lots of different variants
- especially interesting are dimension-recursive variants:



in each 3D cut, the sub-cubes are again traversed in Peano order

# Parallelisation using Space-filling Curves

## Problem setting:

- “mesh” (2D, 3D, ...) of  $N$  unknowns ( $N \gg 1000$ )
- solve linear system(s) of equations (maybe repeatedly with varying right-hand side)
- in the system, only spatially neighbouring unknowns are coupled

## Parallelisation:

Distribute  $N$  unknowns to  $p$  partitions, such that

- each partition contains the same number of unknowns (*load balancing*)
- for as many unknowns as possible, all neighbours are in the same partition ( $\Rightarrow$  avoids communication between partitions)

## Parallelisation using Space-filling Curves (2)

### Further demand: adaptivity

- add further unknowns (during/depending on intermediate results) or drop unknowns
- (re-)partitioning required to be **fast**:  
must not cost more computation time than going on with a bad load balance
- “shape preserving”: if only few unknowns are added or dropped, the shape of partitions should not change strongly  
⇒ only few unknowns then need to migrate to another partition

⇒ popular strategy: use **space-filling curves**

# Hölder Continuity of Space-filling Curves

**Definition:** (Hölder continuous)

A function  $f$  is called **Hölder continuous with exponent  $r$**  on the interval  $I$ , if a constant  $C > 0$  exists, such that for all  $x, y \in I$ :

$$\|f(x) - f(y)\|_2 \leq C |x - y|^r$$

**Importance for space-filling curves:**

- $|x - y|$  is the distance of the indices
- $\|f(x) - f(y)\|$  is the distance of the image points (in “space”)
- To prove: the Hilbert curve is Hölder continuous with exponent  $r = d^{-1}$ , where  $d$  is the dimension:

$$\|f(x) - f(y)\|_2 \leq C |x - y|^{1/d} = C \sqrt[d]{|x - y|}$$

# Hölder Continuity of the 3D Hilbert Curve

Proof analogous to simple continuity proof:

- given  $x, y \in \mathcal{I}$ ; find an  $n$ , such that  $8^{-(n+1)} < |x - y| < 8^{-n}$
- $8^{-n}$  is the interval length for the  $n$ -th iteration  
 $\Rightarrow [x, y]$  covers at most two neighbouring(!) intervals.
- per construction of the 3D Hilbert curve, the function values  $h(x)$  and  $h(y)$  are in two adjacent cubes of side length  $2^{-n}$ .
- the length of the space diagonal through the two adjacent cubes is  $2^{-n} \cdot \sqrt{1^2 + 1^2 + 2^2} = 2^{-n} \cdot \sqrt{6}$ , hence:

$$\begin{aligned}\|h(x) - h(y)\|_2 &\leq 2^{-n}\sqrt{6} = (8^{-n})^{1/3}\sqrt{6} = \left(8^{-(n+1)}\right)^{1/3} 8^{1/3}\sqrt{6} \\ &\leq 2\sqrt{6}|x - y|^{1/3} \quad \text{q.e.d.}\end{aligned}$$

# Hölder Continuity and Parallelisation

- for the Hilbert curve (also Peano curve and all contiguous, recursive SFC), we have:

$$\|f(x) - f(y)\|_2 \leq C \sqrt[d]{|x - y|}$$

- relates the distance  $|x - y|$  between indices to the distance  $\|f(x) - f(y)\|$  of (mesh) points
  - gives relation between volume (number of grid cells/points) and extent (e.g. radius) of a partition
- ⇒ Hölder continuity gives a quantitative estimate for **compactness** of partitions