

# Parallel Numerics, WT 2012/2013

## *4 Sparse Matrices*



# Contents

- 1 Introduction
  - 1.1 Computer Science Aspects
  - 1.2 Numerical Problems
  - 1.3 Graphs
  - 1.4 Loop Manipulations
- 2 Elementary Linear Algebra Problems
  - 2.1 BLAS: Basic Linear Algebra Subroutines
  - 2.2 Matrix-Vector Operations
  - 2.3 Matrix-Matrix-Product
- 3 Linear Systems of Equations with Dense Matrices
  - 3.1 Gaussian Elimination
  - 3.2 Parallelization
  - 3.3 QR-Decomposition with Householder matrices
- 4 Sparse Matrices**
  - 4.1 General Properties, Storage
  - 4.2 Sparse Matrices and Graphs
  - 4.3 Reordering
  - 4.4 Gaussian Elimination for Sparse Matrices
- 5 Iterative Methods for Sparse Matrices
  - 5.1 Stationary Methods
  - 5.2 Nonstationary Methods
  - 5.3 Preconditioning
- 6 Domain Decomposition



## 4.1. General Properties of Sparse Matrices

- Full  $n \times n$ -matrix: storage  $\mathcal{O}(n^2)$ , solution  $\mathcal{O}(n^3) \rightarrow$  too costly for most applications, esp. for fine discretization (large  $n$ )
- Formulate given problem in clever way that leads to a linear system that is sparse:  $\mathcal{O}(n)$ , solution  $\mathcal{O}(n)$ ?
  - (that is structured: storage  $\mathcal{O}(n)$ , solution  $\mathcal{O}(n \log(n))$ ), e.g., FFT)
  - (that is dense, but reduced from, e.g., 3D to 2D)
  - (based on sparse grids)
  - (based on tensor approximations)
- Examples:
  - tridiagonal matrix
  - banded matrix
  - block band matrix



# Sparse Matrix Example

$$\begin{pmatrix} 1 & 0 & 0 & 2 & 0 \\ 3 & 4 & 0 & 5 & 0 \\ 6 & 0 & 7 & 8 & 9 \\ 0 & 0 & 10 & 11 & 0 \\ 0 & 0 & 0 & 0 & 12 \end{pmatrix}$$

Additionally we need to store:

- the size of the matrix  $n = 5$
- the number of nonzero entries  $\text{nnz} = 12$



## 4.1.1. Storage in Coordinate Form

values	AA	12	9	7	5	1	2	11	3	6	4	8	10
row	JR	5	3	3	2	1	1	4	2	3	2	3	4
column	JC	5	5	3	4	1	4	4	1	1	2	4	3

To store:

- $n$
- nnz
- $2 \cdot \text{nnz}$  integer for row and column indices in JR and JC
- nnz float in AA

No sorting included. Redundant information.



## Storage in Coordinate Form (cont.)

values	AA	12	9	7	5	1	2	11	3	6	4	8	10
row	JR	5	3	3	2	1	1	4	2	3	2	3	4
column	JC	5	5	3	4	1	4	4	1	1	2	4	3

Pseudocode for computing  $c = A \cdot b$ :

```

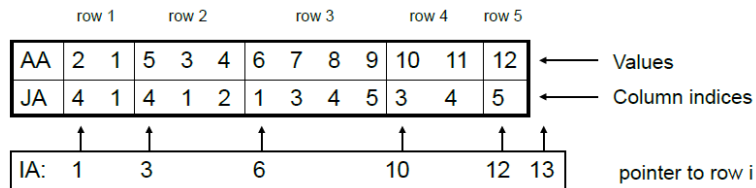
c = 0;
for j = 1 : nnz(A)
     $c_{JR(j)} = c_{JR(j)} + \underbrace{AA(j)}_{A_{JR(j),JC(j)}} * b_{JC(j)}$ ;
end

```

- Disadvantage: Indirect addressing (indexing) in vector  $c$  and  $b \rightarrow$  jumps in memory
- Advantage: No difference between columns and rows ( $A$  and  $A^T$ ), simple.



## 4.1.2. Compressed Sparse Row Format: CSR

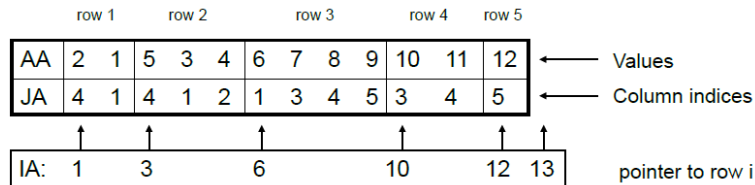


Storage:

- $n$  and  $\text{nnz}$
- $n + \text{nnz} + 1$  integer
- $\text{nnz}$  float



## Compressed Sparse Row: CSR (cont.)



Pseudocode for computing  $c = A \cdot b$ :

```

c = 0;
for i = 1 : n
  for j = IA(i) : IA(i+1) - 1
    ci = ci + AA(j) * bJA(j);
  end
end

```

- Indirect addressing only in  $b$ .
- Columnwise → compressed sparse column format.





### 4.1.3. CSR with Extracted Main Diagonal

main diagonal entries

nondiagonal entries in CSR

AA	1	4	7	11	12	*	2	3	5	6	8	9	10
JA	7	8	10	13	14	14	4	2	4	1	4	5	3

Pointer to begin of  $i$ th row

Storage:

- $n$  and  $nnz$
- $nnz + 1$  integer
- $nnz + 1$  float



## CSR with Extracted Main Diagonal (cont.)

main diagonal entries

nondiagonal entries in CSR

AA	1	4	7	11	12	*	2	3	5	6	8	9	10
JA	7	8	10	13	14	14	4	2	4	1	4	5	3

Pseudocode for computing  $c = A \cdot b$ :

```

c = 0;
for i = 1 : n
    ci = AAi * bi;
    for j = JA(i) : JA(i + 1) - 1
        ci = ci + AAj * bJA(j);
    end
end

```



## 4.1.4. Diagonalwise Storage

$$\begin{pmatrix} 1 & 0 & 2 & 0 & 0 \\ 3 & 4 & 0 & 5 & 0 \\ 0 & 6 & 7 & 0 & 8 \\ 0 & 0 & 9 & 10 & 0 \\ 0 & 0 & 0 & 11 & 12 \end{pmatrix}$$

New matrix A!  
Different matrix to slides before!

Diagonal numbers:  $-1 \ 0 \ 2$

Values in:

$$\text{DIAG} = \begin{pmatrix} * & 1 & 2 \\ 3 & 4 & 5 \\ 6 & 7 & 8 \\ 9 & 10 & * \\ 11 & 12 & * \end{pmatrix}, \quad \text{IOFF} = (-1 \ 0 \ 2)$$

Storage:  $n$ ,  $nd := \#$ diagonals,  $nd$  integers for IOFF and  $n \cdot nd$  float



## 4.1.5. Rectangular Storage Scheme by Pressing from the Right

$$\left( \begin{array}{ccccc|c} 1 & 0 & 2 & 0 & 0 & \\ 3 & 4 & 0 & 5 & 0 & \\ 0 & 6 & 7 & 0 & 8 & \\ 0 & 0 & 9 & 10 & 0 & \\ 0 & 0 & 0 & 11 & 12 & \end{array} \right) \leftarrow \text{pressing from right}$$

gives

$$\text{COEF} = \begin{pmatrix} 1 & 2 & 0 \\ 3 & 4 & 5 \\ 6 & 7 & 8 \\ 9 & 10 & 0 \\ 11 & 12 & 0 \end{pmatrix} \quad \text{JCOEF} = \begin{pmatrix} 1 & 3 & * \\ 1 & 2 & 4 \\ 2 & 3 & 5 \\ 3 & 4 & * \\ 4 & 5 & * \end{pmatrix}$$

Storage:  $n$ ,  $n \cdot nl$  integer and float ( $nl := \text{nnz of longest row}$ )



## Rectangular Storage Scheme by Pressing from the Right (cont.)

Pseudocode for computing  $c = A \cdot b$ :

```
 $c = 0$ ;  
for  $i = 1 : n$   
  for  $j = 1 : nl$   
     $c_i = c_i + COEF(i, j) * b(JCOEF(i, j))$ ;  
  end  
end
```

This format was used in ELLPACK (package of subroutines for elliptic PDEs).



## 4.1.6. Jagged Diagonal Form

Prestep: Sort rows after their length. Long rows first.

$$A = \begin{pmatrix} 1 & 0 & 2 & 0 & 0 \\ 3 & 4 & 0 & 5 & 0 \\ 0 & 6 & 7 & 0 & 8 \\ 0 & 0 & 9 & 10 & 0 \\ 0 & 0 & 0 & 11 & 12 \end{pmatrix} \Rightarrow PA = \begin{pmatrix} \boxed{3} & \boxed{4} & 0 & \boxed{5} & 0 \\ 0 & \boxed{6} & \boxed{7} & 0 & \boxed{8} \\ \boxed{1} & 0 & \boxed{2} & 0 & 0 \\ 0 & 0 & \boxed{9} & \boxed{10} & 0 \\ 0 & 0 & 0 & \boxed{11} & \boxed{12} \end{pmatrix} \left. \begin{array}{l} \text{Length 3} \\ \text{Length 2} \end{array} \right\}$$

- Values of PA: DJ = (3 6 1 9 11 | 4 7 2 10 12 | 5 8|)
- Column indices: JDIAG = (1 2 1 3 4 | 2 3 3 4 5 | 4 5|)
- Pointer to beginning of jth diagonal: IDIAG = (1 6 11 13)



## Jagged Diagonal Form (cont.)

NDIAG := number of jagged diagonals

Storage:  $n$ , NDIAG, nnz float, nnz + NDIAG integer

Pseudocode for computing  $c = A \cdot b$ :

```
c = 0;
for j = 1 : NDIAG
  for i = 1 : IDIAG(j + 1) - IDIAG(j)
    k = IDIAG(j) + i - 1;
    ci = ci + DJ(k) * b(JDIAG(k));
  end
end
```

- Always start with row 1.
- More operations on neighboring data.
- Less indirect addressing.
- Pre-permutation changes only rows. Can be done implicitly.



# Survey on Sparse Storage Formats

Coordinate form and CSR traditional way to specify sparse matrix in MATLAB.

	global int	idx int	value floats
Coordinate	2	$2 \cdot \text{nnz}$	nnz
CSR	2	$n + \text{nnz} + 1$	nnz
CSR with Extract. Diag.	2	$\text{nnz} + 1$	$\text{nnz} + 1$
Diagonalwise	2	$nd$	$n \cdot nd$
Rectang. with Pressing	1	$n \cdot nl$	$n \cdot nl$
Jagged Diagonal	2	$\text{nnz} + nd$	nnz

