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# Scientific Computing II

Final Exam, August 6, 2011

Note:

- The exam is to be solved within 90 minutes, and the answers are to be written in German or English.
- Please try to answer all parts of the questions precisely and briefly (mind the number of credits assigned to a question).
- A handwritten sheet of paper (size A4, front and back page) may be used during the exam as mnemonic, as well as a dictionary (paper book!). No other material is allowed.

## Iterative Solvers (22 pts)

a) Parallel Gauss-Seidel (5 pts) We want to solve the Poisson equation

$$\Delta u = f \text{ in } ]0;1[^2,$$
  
$$u = 0 \text{ at } \partial]0;1[^2.$$

discretising the Laplace operator  $\Delta$  using the stencil

$$\frac{1}{h^2} \left[ \begin{array}{rrrr} 1 & 1 & 1 \\ 1 & -8 & 1 \\ 1 & 1 & 1 \end{array} \right].$$

Develop a parallel Gauss-Seidel variant analogue to the red-black algorithm, fulfilling the following requirements:

- 1) The method uses classes (colours) of grid points that can be processed independently, i.e. updating values at grid points of a class does not change the residual at other grid points of the same class.
- 2) One iteration of the method consists of a sweeps over all grids points of a class. i.e. one grid traversal per class.
- 3) The method uses a minimal number of classes/colours.
- i) Mark the used classes of vertices with different colours in the Cartesian grid below. ( $\approx 2$  pts)



ii) Write a pseudo-code of one resulting Gauss-Seidel iteration with your colouring. Avoid the usage of an explicitly stored system matrix. ( $\approx 3 \text{ pts}$ )

#### b) Steepest Descent and Conjugate Gradients (11 pts)

- i) We solve a linear system  $Ax = b, A \in \mathbb{R}^{N \times N}, x, b \in \mathbb{R}^N$  with the steepest descent or conjugate gradient method. After how many iterations do we achieve the exact solution? ( $\approx 2 \text{ pts}$ )
- ii) Write a pseudo code for a variant of the conjugate gradient method solving the system Ax = b with a symmetric **negative** definite matrix A. One iteration is sufficient. ( $\approx 4$  **pts**)
- iii) Assume, we would try to solve the system

$$\underbrace{\begin{pmatrix} 1 & 0 & \cdots & 0 \\ 0 & 10^1 & 0 & \cdots & 0 \\ \vdots & \ddots & \ddots & \ddots & \vdots \\ 0 & \cdots & 0 & 10^{N-1} & 0 \\ 0 & \cdots & \cdots & 0 & 10^N \end{pmatrix}}_{=:A} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_{N-1} \\ x_N \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_{N-1} \\ b_N \end{pmatrix}$$

using the conjugate gradient method. What is the convergence rate of the conjugate gradient method for this example? ( $\approx 2 \text{ pts}$ )

 iv) Would a Jacobi preconditioner improve the convergence of the conjugate gradient method for the example from iii)? Shortly justify your answer! (≈ 3 pts)

### c) Multigrid Methods (4 pts)

We solve a system  $Ax = b, A \in \mathbb{R}^{N \times N}, x, b \in \mathbb{R}^N$  using a multigrid method and look for a good smoother. Hereby, we can choose from a suite methods for which we know that the iteration matrix M with

$$e^{k+1} = Me^k$$

where  $e^k$  is the error after iteration k, has eigenvectors

$$q_m = (\sin(m\pi hj))_{j=1,\dots,N} \in \mathbb{R}, m = 1,\dots,N, h = \frac{1}{N+1}$$

with eigenvalues

- 1) method 1:  $\lambda_m = \frac{1}{2}(1 + \cos(m\pi h)),$
- 2) method 2:  $\lambda_m = \cos(m\pi h)$ ,
- 3) method 3:  $\lambda_m = \frac{1}{4}(3 + \cos(m\pi h)).$

Which of these methods is a good smoother in case of standard coarsening, that is a doubling of the mesh width h from the fine grid to the next coarser grid level? ( $\approx 4 \text{ pts}$ )

#### d) Parallel Iterative Solvers (2 pts)

We want to solve a large two-dimensional Poisson equation

$$\Delta u = f \text{ in } ]0;1[^2,$$
  
$$u = 0 \text{ at } \partial ]0;1[^2.$$

discretising the Laplace operator  $\Delta$  using the 5-point stencil

$$\frac{1}{h^2} \left[ \begin{array}{rrr} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{array} \right].$$

with a multigrid or conjugate gradient solver on a distributed memory architecture. For our current problem size, multigrid and conjugate gradients are equally fast. Which method would you choose if we want to

- i) further reduce the computing time by using more processors for a constant problem size,  $(\approx 1 \text{ pts})$
- ii) solve larger problems, that is reduce the mesh width h (and increase the number of processors proportional to the problem size). ( $\approx 1 \text{ pts}$ )

Give short reasons for your answers.

## Molecular Dynamics (25 pts)

#### a) Molecular Modelling and Potentials (9 pts)

- i) One simple model used in molecular dynamics is the Hardsphere Model. Sketch the underlying potential graphically and describe the basic algorithm (3 steps) of a simulation using it! (≈ 2 pts)
- ii) A more realistic model is given by the Lennard-Jones-12-6 potential. Sketch the potential graphically (label the axes, mark prominent points indicating the potential parameters!). Which two physical interactions does it model? ( $\approx 3 \text{ pts}$ )
- iii) We want to simulate a mixture of two different fluids A and B. The molecules of both fluids are modelled as two-centered Lennard-Jones molecules, where both centers of a molecule have the same model parameters  $\epsilon_A, \sigma_A$  and  $\epsilon_B, \sigma_B$ , see the sketch:



Describe the calculation of the potential between the two molecules in detail! (Use formulas!) ( $\approx 4 \text{ pts}$ )

#### b) Time Integration Methods (8 pts)

- i) Shortly describe two important properties of time integration schemes in molecular dynamics! ( $\approx 2 \text{ pts}$ )
- ii) Compare the explicit Euler Scheme with a higher-order multistep method. Discuss advantages and / or disadvantages. ( $\approx 3 \text{ pts}$ )
- iii) The explicit Euler method is given by

$$r(t + \Delta t) = r(t) + \Delta t \cdot v(t) + O(\Delta t^2)$$
$$v(t + \Delta t) = v(t) + \Delta t \cdot a(t) + O(\Delta t^2)$$

In the lecture it was claimed that this method is not time reversible. Show why this is the case for the position equation! ( $\approx 3 \text{ pts}$ )

#### c) Methods for Long-range Potentials (8 pts)

In simulations using long-range potentials, each molecule influences each other molecule, so the force evaluation has computational complexity of  $O(N^2)$ . One method to calculate the long-range potential more efficiently is the Barnes Hut method.

- i) What is the basic idea of the Barnes-Hut method? Shortly describe the algorithm! What role does the  $\theta$ -criterion play? ( $\approx 4 \text{ pts}$ )
- ii) Construct and sketch the Barnes-Hut tree for the scenario below. Label the particles in the tree with their corresponding numbers from the figure! ( $\approx 2 \text{ pts}$ )



iii) Do you know a better algorithm than the Barnes-Hut method? What is the basic idea of the improvement? Which complexity for the calculation of the potential do you achieve with that algorithm? ( $\approx 2 \text{ pts}$ )